

Curriculum Vitae - Timothy Bloyce

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Portfolio:

<https://tbloycedesign.wixsite.com/tbd-games/portfolio>

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About Me

I am a hardworking, organised and passionate individual, who always takes great pride in their work. Creativity is one of my strong points; this helps me offer creative solutions and ideas in both my work life and home life.

I have a wide range of hobbies, most of which have a technical background that assists in my career. My main passion is game development using Unreal Engine, which has allowed me to employ coding experience to develop my own video games. This, in turn, allows me to apply the same problem-solving and analytical thinking to all aspects of my life.

Game Development

Experienced in game development, specifically using Epic's Unreal Engine, I have worked in a solo development capacity since 2016, with professional industry experience for 2 years working at Edge Case Games on Fractured Space, a 5v5 PvP Live Service Space Shooter which had a strong and loyal fanbase until it ended support in 2019 following the studio being bought by Wargaming.

Since leaving Wargaming in 2019 I have continued to develop games alongside working a full-time role, publishing Gut Instinct (a 1-4 player co-op survival game), For The Ages (a PvP fighting game) and Praise Them (a management sim) under my solo developer brand TBD Games (all available via my portfolio). When I'm not working on a specific game, I spend time prototyping game systems and improving my overall knowledge of game development and Blueprints, challenging myself to find the fun within a functional and optimised system.

My Current Role

*Senior Clinical Information Analyst – South Western Ambulance Service (SWAST)
June 2019 – Present*

As the Senior Clinical Information Analyst for SWAST my core responsibilities have seen me deliver in-depth analysis of clinical information using various analytical tools, primarily Python, SQL and Dax, for complex analytics and report development in Power BI, Tableau and SSRS.

Both verbal and written communication have been an important and daily part of my role, with a focus on communicating best practices for the purpose of data quality and the presentation of analysis and outcomes following quality audits and deep-dive analysis. This has also encompassed clear and communicative documentation of processes and knowledge bases for shared use.

Extensive experience in project and workload management as part of this role has allowed me to effectively and efficiently complete longer term and large-scale projects, including the migration of a new clinical system to within the team, which included the management of the service and both national and local reporting requirements, and the implementation of a ticket-based service management system which has allowed the team to streamline workflow and processes, and reduce wasted time and unnecessary manual effort.

My role has required me to work alongside multiple teams with various skills to achieve common goals, with collaboration with different datasets and knowledge bases to fully understand the patient journey, support national projects with evidence-based decision making and skill sharing.

I work within a small team of specialists which requires me to effectively manage my own workload, alongside supporting colleagues with knowledge and skills to provide team resilience and effective communication of workload and challenges experienced by myself and others within the team.

Skills

- HSMA Accredited
- AphA member – Association of Professional Healthcare Analysts
- Analytical & Reporting Tools
 - Extended experience in using Power BI & Tableau
 - Knowledgeable around data analysis techniques i.e. SPC
 - Experience in developing predictive modelling
- Microsoft SQL Server Certification
 - Querying and Managing Databases
 - Stored Procedures, Functions and optimisation techniques
- Workload Management
 - Experienced with using ticket-based service management software such as ManageEngine and Jira
 - Able to manage my own workflow correctly and meet deadlines efficiently
 - Version control software including Git/GitHub
- Project Management
 - Software experience with Hansoft/Perforce
 - Experience in managing projects from inception to completion

Previous Jobs

Junior Game Designer – Wargaming UK (Now DPS Games) / Edge Case Games Ltd

May 2018 – May 2019

Key Roles:

- Researching and prototyping systems
- Building “Labs” to demonstrate systems effectively

Data Analyst – Edge Case Games Ltd

August 2017 – May 2018

Key Roles:

- Analysis of live game data to produce reports
- Ad hoc investigations and analysis to support design decisions

Performance Analyst - South Western Ambulance Service

May 2015 – August 2017

Key Roles:

- Analysis of historic data for regular reporting
- Ad hoc analysis in response to requests

Supervisor - Debenhams PLC

April 2010 - May 2015

Key Roles:

- Managing the team and day to day tasks
- Analysing store reports and offer creative solutions to improve sales

Claims Assistant - LV= Insurance Company

October 2008 - November 2009

Key Roles:

- Processing requests and claims
- Managing personal workflow and documents

Education

Exeter College 2006 - 2008

- A Levels:
 - C - Drama & Theatre Arts

St Peters C of E High School 2002 - 2006

- GCSE:
 - A - Drama & Theatre Arts
 - B - English Language
 - C - English Literature
 - C - Mathematics
 - C - Physical Education
 - C - German
 - D - Information Technology